

## Session 110 - (1993-1994)

### **H 4853 General Bill, By Scott, Bailey, Breeland, J. Brown, Cobb-Hunter, Harrison, D.N. Holt, Inabinett, Jennings, Kennedy, J.M. White, Wilkes and D. Williams**

A Bill to amend the Code of Laws of South Carolina, 1976, by adding Chapter 23 to Title 13 so as to enact the "South Carolina Gaming and Economic Development Act" which provides for the manner in which certain dockside gaming activities may be conducted in specified counties of this State and includes provisions to provide for the imposition of a wagering tax and the manner in which it is imposed and distributed, to establish the South Carolina Gaming Commission, to provide for the powers, duties and functions of the Commission, to provide for the manner in which gaming licenses may be issued and the fees for these gaming licenses, to provide for other licenses in connection with gaming activities including suppliers' licenses and occupational licenses and for the fees for these other licenses, to provide for the applicability of other state and local taxes to gaming operations, to provide for civil and criminal penalties for violations of certain gaming provisions, and to provide that one hundred thousand dollars from the civil contingent fund shall be advanced to the South Carolina Gaming Commission for its start-up costs.

**03/02/94 House Introduced and read first time HJ-6**

**03/02/94 House Referred to Committee on Ways and Means HJ-7**