## South Carolina Legislature

April 19, 2024, 12:42:33 pm

## Session 107 - (1987-1988)

## H\*3592 (Rat #0549, Act #0492 of 1988) General Bill, By E.C. Stoddard

A Bill to amend Section 23-31-140, Code of Laws of South Carolina, 1976, relating to the requirements for the purchase of a pistol, so as to provide certain exceptions and to authorize a law enforcement agency or licensed private security company to purchase more than one pistol during a thirty-day period provided certain conditions are met; to amend Section 23-31-330, relating to the application required for the possession of a machine gun, sawed-off shotgun, or rifle, so as to exempt from the permit and registration process a governmental entity which has a significant public safety responsibility for the protection of life or property; and to repeal Section 23-31-195, relating to the application for and issuance of a pistol collector's license.-amended title

01/21/88	House	Introduced and read first time HJ-486
01/21/88	House	Referred to Committee on Labor, Commerce and Industry HJ-486
03/09/88	House	Committee report: Favorable Labor, Commerce and Industry HJ-1825
03/16/88	House	Amended HJ-2145
03/16/88	House	Objection by Rep. Koon, Bennett & K. Bailey HJ-2147
03/17/88	House	Objection withdrawn by Rep. Koon & K. Bailey HJ-2171
03/17/88	House	Debate adjourned until Wednesday, March 23, 1988 HJ-2171
03/23/88	House	Amended HJ-2248
03/23/88	House	Read second time HJ-2252
03/24/88	House	Read third time and sent to Senate HJ-2339
03/24/88	Senate	Introduced and read first time SJ-12
03/24/88	Senate	Referred to Committee on Judiciary SJ-12
04/13/88	Senate	Committee report: Favorable with amendment Judiciary SJ-64
04/14/88	Senate	Amended SJ-199
04/14/88	Senate	Read second time SJ-200
04/19/88	Senate	Read third time SJ-36
04/19/88	Senate	Returned SJ-36
04/21/88	House	Concurred in Senate amendment and enrolled HJ-3159
04/28/88		Ratified R 549
05/02/88		Signed By Governor
05/02/88		Effective date 05/02/88
05/02/88		Act No. 492
05/24/88		Copies available