**South Carolina General Assembly**

122nd Session, 2017-2018

**H. 3058**

**STATUS INFORMATION**

General Bill

Sponsors: Reps. Robinson‑Simpson and Clyburn

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Introduced in the House on January 10, 2017

Currently residing in the House Committee on **Ways and Means**

Summary: The Boost Learning Game

**HISTORY OF LEGISLATIVE ACTIONS**

Date Body Action Description with journal page number

12/15/2016 House Prefiled

12/15/2016 House Referred to Committee on **Ways and Means**

1/10/2017 House Introduced and read first time ([House Journal‑page 57](file:///h:\hj\20170110.docx))

1/10/2017 House Referred to Committee on **Ways and Means** ([House Journal‑page 57](file:///h:\hj\20170110.docx))

View the latest [legislative information](http://www.scstatehouse.gov/billsearch.php?billnumbers=3058&session=122&summary=B) at the website

**VERSIONS OF THIS BILL**

[12/15/2016](file:///p:\pprever\2017-18\3058_20161215.docx)

**A** **BILL**

TO AMEND THE CODE OF LAWS OF SOUTH CAROLINA, 1976, BY ADDING SECTION 59‑150‑385 SO AS TO PROVIDE A DESIGNATED LOTTERY GAME FROM WHICH PROCEEDS MUST BE USED TO PROVIDE ADDITIONAL FUNDS TO FACILITATE ACCELERATED LEARNING FOR UNDERACHIEVING STUDENTS TO ELIMINATE DISPARITY IN STUDENT ACHIEVEMENT IN KINDERGARTEN THROUGH TWELFTH GRADE, AND TO NAME THE GAME “THE BOOST LEARNING GAME”.

Be it enacted by the General Assembly of the State of South Carolina:

SECTION 1. Chapter 150, Title 59 of the 1976 Code is amended by adding:

“Section 59‑150‑385. (A) In addition to the disbursement of revenue and earnings from the Education Lottery Account as required by Section 59‑150‑350 and as appropriated by the General Assembly in its annual general appropriations bill or any bill appropriating monies for previous or current fiscal years and the carry forward of unexpended funds, an amount of funds must be identified as the net proceeds of a specified lottery game and allocated to the Department of Education only for educational purposes to facilitate accelerated learning for underachieving students as a means of eliminating the disparity in achievement among students and to improve academic achievement of students in this State compared to that of other states.

(B) In achieving this additional funding for accelerated learning, the commission shall designate an existing lottery game or initiate a new lottery game, as defined in Section 59‑150‑20(7), as the game providing additional revenue pursuant to this section. The designated game must be named ‘The Boost Learning Game’.”

SECTION 2. This act takes effect upon approval by the Governor.

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